



GUSTAVO CAMMAROTA
www.gustavocammarota.com

CG ARTIST
+39 333 1304428

PERSONAL

Name	Gustavo Cammarota
Birthday	16st May 1979 (38)
Relationship	Married
Nationality	Italian
Born	Milan, ITALY

WORK

Experience	14+ years
Currently	CG Artist

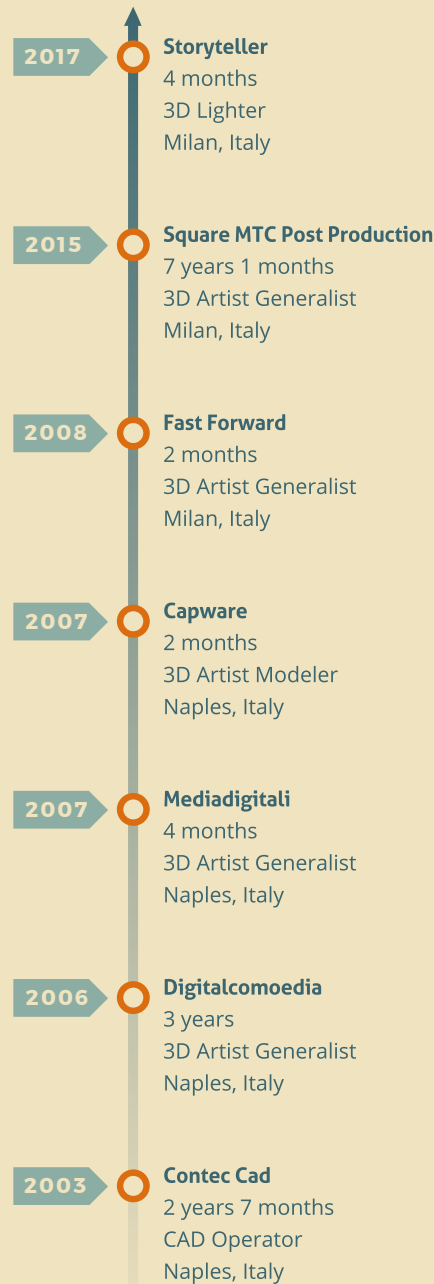
EDUCATION

Master	School of Comics
Degree	Technical High School Diploma with a specialism in Surveying

SKILL

Maya	★★★★★
3D Studio Max	★★★★☆
AutoCAD	★★★★★
Nuke	★★★★☆
Arnold	★★★★★
Mental Ray	★★★★★
ZBrush	★★★★☆
Mudbox	★★★★☆
Realfow	★★★★☆
Photoshop	★★★★★
After Effects	★★★★☆
Premiere	★★★★☆

TIMELINE



ABOUT ME

I am a CG Artist, skilled particularly in lighting shading and rendering

Software I regularly use:

Maya, 3D Studio Max, AutoCAD, Arnold, Mental Ray, ZBrush, Mudbox, Adobe Photoshop, RealFlow, Nuke

Software I occasionally use:

Vray, Redshift, Maxwell, Iray, Corona, Adobe After Effects, Adobe Premiere, Fusion

Main skills:

Texturing, Lighting, Shading, Rendering, Tracking, Photogrammetry, Color Management

Other Skills:

VFX, Compositing

INTEREST



Attitude to work in team

Problem solving

Able to organize job in my autonomous way

Excellent relational ability

My Showreel
<https://www.gustavocammarota.com>

Linkedin
<https://goo.gl/SPdsUD>

Facebook
<https://goo.gl/R1ZoTQ>

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