



GUSTAVO CAMMAROTA

www.gustavocammarota.com

CG ARTIST

+39 333 1304428

PERSONAL

Name	Gustavo Cammarota
Birthday	16st May 1979
Relationship	Married
Nationality	Italian
Born	Milan, ITALY

WORK

Experience	15+ years
Currently	CG Artist

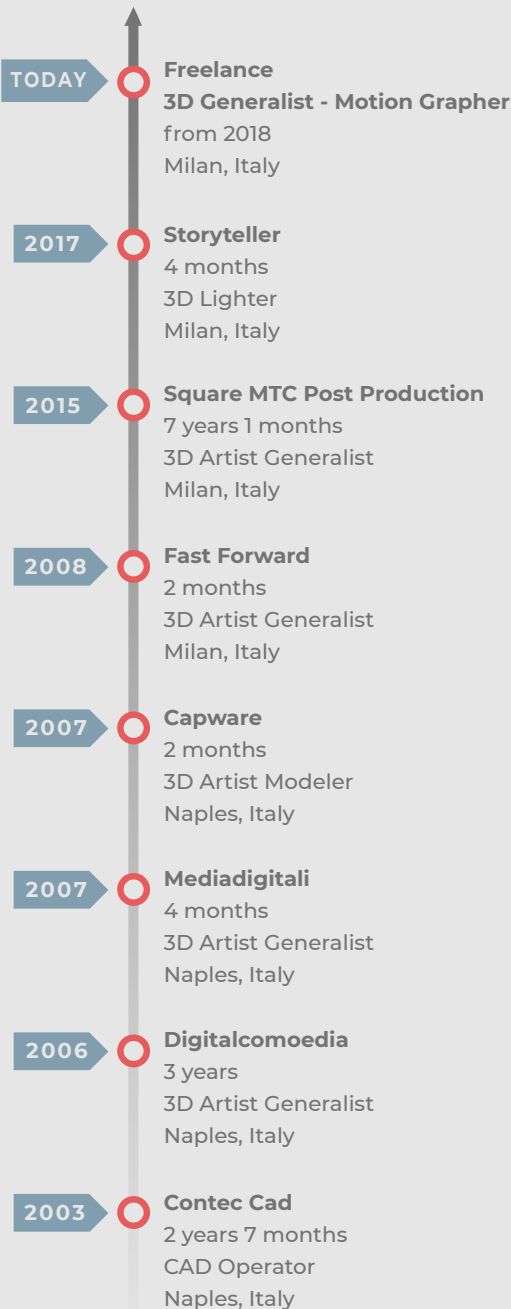
EDUCATION

Master	School of Comics
Degree	Technical High School Diploma with a specialism in Surveying

SKILL

Maya	★★★★★
3D Studio Max	★★★★★
Blender	★★★★☆
AutoCAD	★★★★★
ZBrush	★★★★☆
Realflow	★★★★☆
Photoshop	★★★★★
After Effects	★★★★★
Illustrator	★★★★☆
Agisoft Photoscan	★★★★☆
Nuke	★★★★★
Arnold	★★★★★
Corona	★★★★★
Vray	★★★★★

TIMELINE



ABOUT ME

I am a CG Artist, skilled particularly in lighting shading and rendering

Software I regularly use:

Maya, 3D Studio Max, Blender
AutoCAD, ZBrush, Mudbox
Substance Painter, Photoshop
After Effects, RealFlow, Nuke
PFTrack, Agisoft Photoscan

Render engine:

Corona, Arnold, VRay, Maxwell

Main skills:

Texturing, Lighting, Shading
Rendering, Compositing, Tracking
Photogrammetry
Color Management - ACES OCIO

Other Skills:

VFX, Compositing, Motion Graphics

INTEREST



Attitude to work in team

Problem solving

Able to organize job in my autonomous way

Excellent relational ability

My Showreel
<https://www.gustavocammarota.com>

LinkedIn
<https://goo.gl/SPdsUD>

E-mail
info@gustavocammarota.com

Telegram Signal

